

# 1-23-2017: Introduction to Applied Cryptography

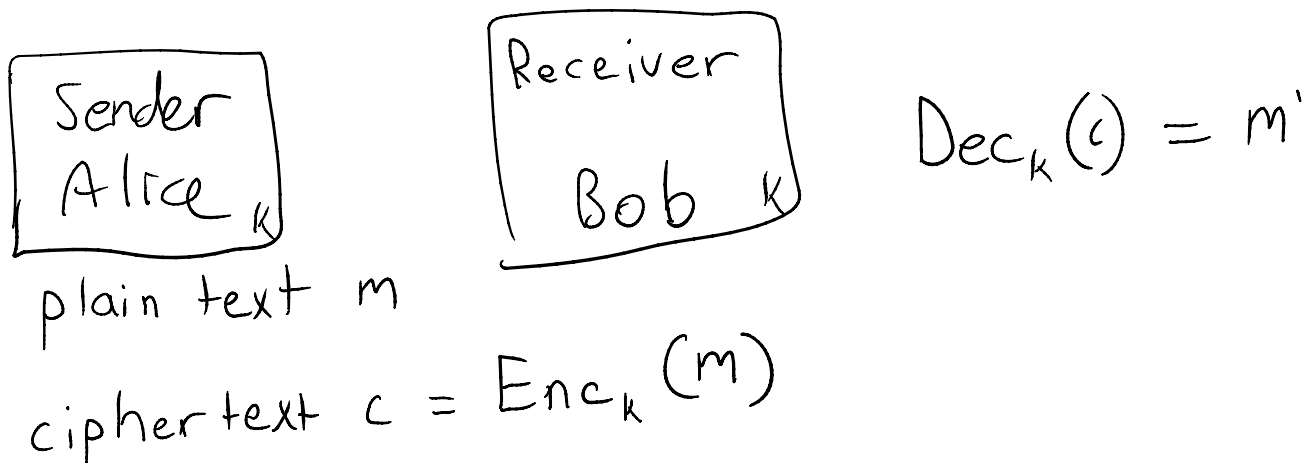
Tuesday, January 24, 2017 1:53 PM

## • Logistics

- Lab 1 will be released tonight (1-23-2017)
  - Lab will be graded, so do it!
  - Collaboration is encouraged, but don't plagiarize!
- The 2 groups of 2 for the presentation need to become 1 group
- First part of the class (applied cryptography) is the part that will be on the midterm

## • Introduction to Encryption

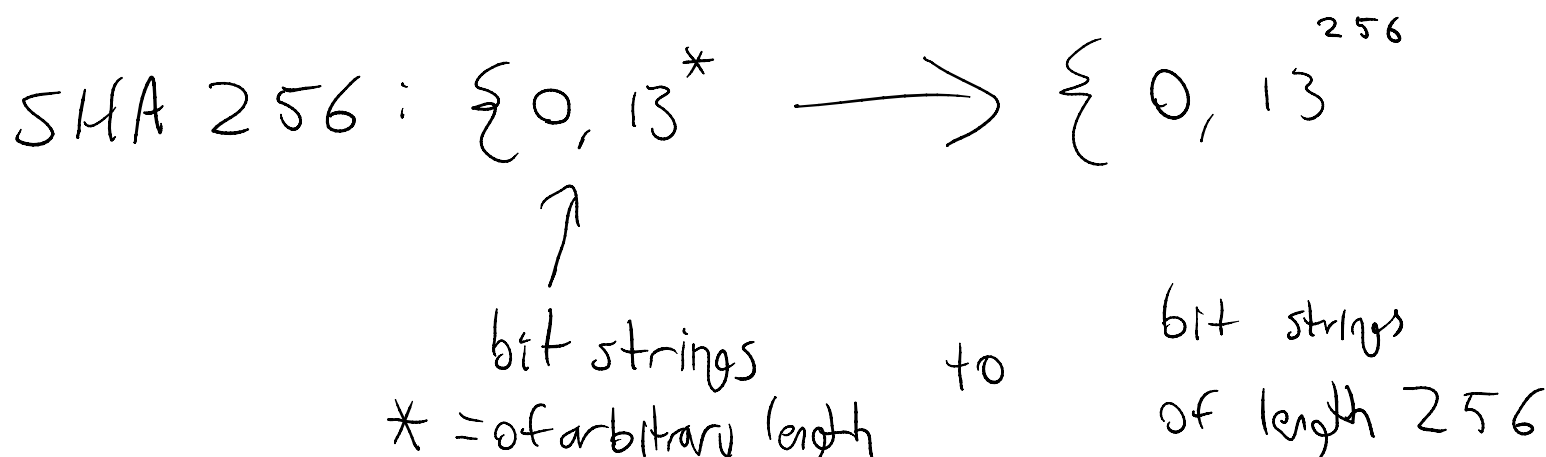
- Definition of Encryption: you want to ensure **confidentiality, authentication and integrity**
  - Confidentiality: Make sure that nobody can read the message except for the sender and receiver
  - Authentication: Ensure the message came from the correct person
  - Integrity: Ensure that the message is unchanged from how it was originally sent
  - We do these things with Message Authentication Codes and Digital Signatures
- We have had cryptography since ancient times
  - Documents were signed with a seal that only the king could use, and thus the seal served as "authentication"
- One of the very first forms of encryption: Caesar Cipher
  - Shift letters in message by a fixed value for all letters in the word
- Let's break a Caesar Cipher right now!
  - "Encrypted" message (**cipher text**): br zkr kbr pbrnr
  - Every letter in this **cipher text** corresponds to a letter in the alphabet
    - Example: maybe Q corresponds to an I in plaintext
  - We can use intuition; for example, vowels are very common, and E is the most common vowel. Since R is very common in the cipher text, we can substitute R for E
  - As the message becomes decrypted, we can see more and we eventually decrypt:
    - He ate the cheese.
- What did we do to break this cipher?
  - We used the intuition that a lot of R's may correspond to a lot of E's in plaintext, and likewise given more context
  - This is known as **frequency analysis**
  - What does this tell us?
    - It's not a good idea to have a one-to-one matching to plaintext values in an encrypted message
  - This is called a **plaintext recovery attack**
- We define a certain kind of encryption with an **encryption scheme**:



- This is known as **symmetric encryption**: both sender and receiver share a key **k** which they use to encrypt a message **m** and decrypt the cipher text **c**.

We want correctness:  $Dec_k(Enc_k(m)) = m$

- How do we ensure correctness? With a **hash function**. We use SHA-256 as an example:



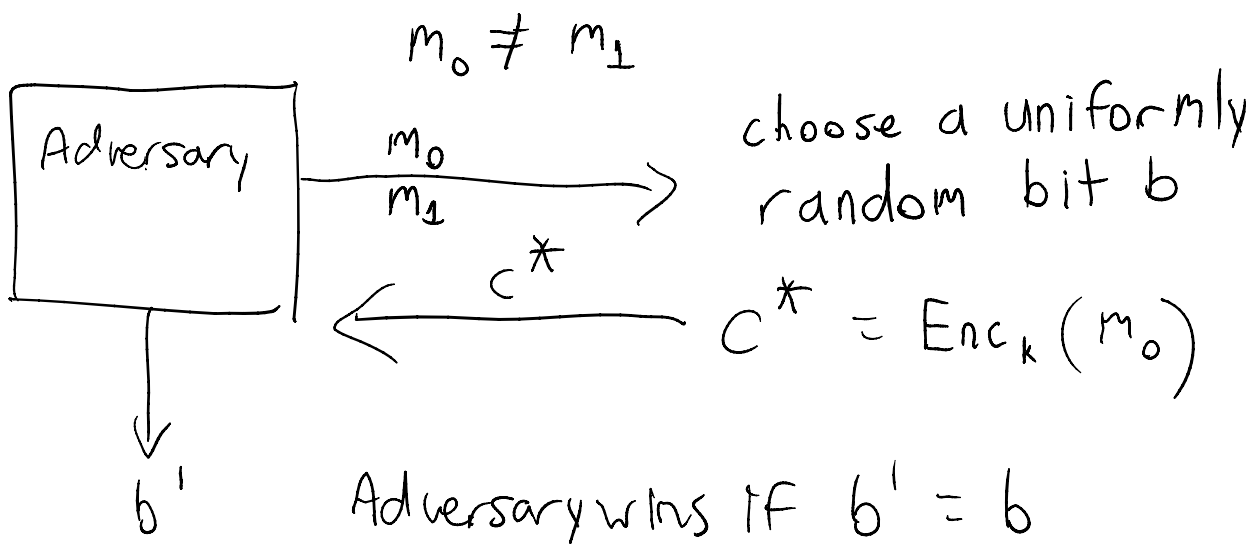
\* = of arbitrary length  $\rightarrow$  of length 256

- Maps bit strings of arbitrary length (indicated by \*) to bit strings of length 256
- Each input to the hash function maps to the same (unique) output
- BUT, any output does not match to a unique input
- Because there is no mapping from encrypted to decrypted messages, **hash functions are not an encryption scheme.**
- Hash function ensures correctness.

SHA 256 ("Sharon")  
 = 0...0...0...0  
 256 bits long

• **Security**

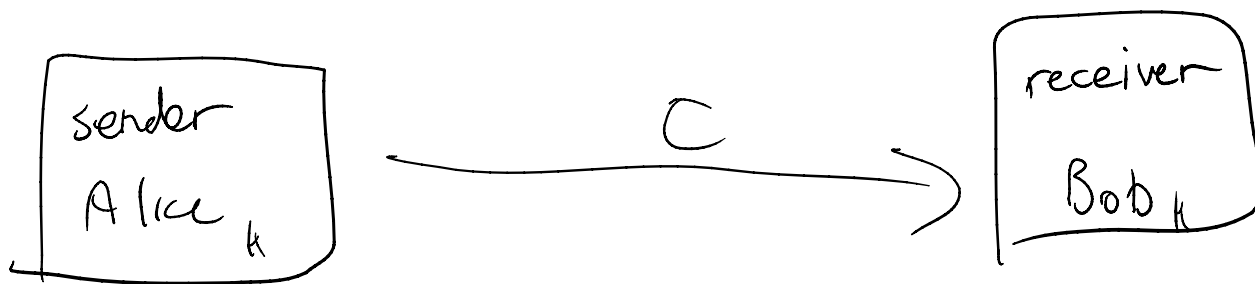
- Intuition behind different kinds of attacks:
  - **Plaintext recovery:** Given the cipher text, learn the plain text
  - **Key recovery:** Learn the keys
    - *Question:* Which one of these two is easier for the attacker? (assuming they have the exact same amount of information for either attack)
      - ◆ *Answer:* Since getting the keys requires getting the plain text anyway, learning the plain text is easier, and plaintext is easier.
  - **Distinguishing attack:**
    - Given cipher text  $c$ , determine if it corresponds to message 0 or message 1: (see the diagram)



- Informally: We have an adversary who
  - 1) chooses two messages  $m_0$  and  $m_1$  (where  $m_0 \neq m_1$ )
  - 2) Asks for encryption of one of the messages
  - 3) Need to determine which message was encrypted
- If the adversary can correctly do this (i.e. output correct  $b'$  such that  $b' = b$ ) then the encryption scheme is broken
- But, if it can withstand this attack, then it will also withstand plaintext and key recovery attacks

• **Example encryption scheme: One-time pad with one bit (Shannon, 1940s)**

- Outline:
  - Both the sender and receiver share a random-bit key  $k$
  - Sender encrypts the single-bit message  $m$  by xor'ing the message with  $k$  to get the cipher text  $c$
  - Receiver decrypts  $c$  by xor'ing it with  $k$
- We can show this is correct with the same correctness test shown above



key  $k$ : random bit

$$k = \begin{cases} 1 & \text{w/ probability } \frac{1}{2} \\ 0 & \text{w/ probability } \frac{1}{2} \end{cases}$$

$$\text{Enc}_k(m) = m \oplus k$$

↑  
xor

$m$  is one bit.

$$\text{Dec}_k(c) = c \oplus k$$

Ensuring Correctness

$$\text{Dec}_k(\text{Enc}_k(m)) = m?$$

$$\downarrow$$

$$k \oplus (m \oplus k) = m \oplus k \oplus k = m \oplus 0 = m$$

This scheme is correct. ✓

• **To prove security:**

- For all adversaries, play the "distinguishing attack" game to prove security using this encryption scheme
- Probability of the adversary guessing correctly must be **no more than 1/2**
- A practical note: is something that is secure against random messages actually useful?
  - **No!** In the real world, we need to protect structured data like human-readable text

**Proof that the one-time pad (for one bit) satisfies the definition of security**

Observe that  $k$  is a random variable:

$$K = \begin{cases} 1 & \text{with probability } \frac{1}{2} \\ 0 & \text{with probability } \frac{1}{2} \end{cases}$$

The challenger  
chose to encrypt  
 $m_0$  ↓

$$\Pr [m_0 \oplus k = c^*] = \Pr [\text{Enc}_k(m_0) = c^*] = \Pr [b = 0]$$

$$\Pr [m_0 \oplus m_0 \oplus k = c^* \oplus m_0] = \Pr [k = m_0 \oplus c^*] = \frac{1}{2}$$



Both these values  
are known to the adversary  
(in the end, they are just  
a bit)

No matter what the adversary does, the probability of guessing correctly (from the perspective of the adversary) is still  $1/2$ . This means that it satisfies the definition of security.

- **Why is the one-time pad encryption scheme not ideal?**

- If we reuse the same one time pad key to encrypt different messages, an adversary could find the key by xor'ing the two messages together
- One-time pad is almost never used in practice: it's really inefficient